

Power Groups

Below, you will find all the powers arranged into groups of like powers. These groups have no hard rules attached to them, but they can be a useful way to organize yourself when you're making or upgrading a character:

- *Body Shifters* change the nature of your body
- *Enhancers* grant bonuses to pre-existing abilities (e.g., skills)
- *F/X* powers grant access to spells, psi-powers, and inventions
- *Item* powers give you items that manifest powers and/or F/X effects
- *Manipulation* powers affect other people or animals
- *Metapowers* affect the powers of others
- *Movement* powers enhance your movement or grant different kinds of movement
- *Offensive* powers cause damage or inflict negative effects on others
- *Protection* powers keep you from being harmed and/or dying

Body Shifters

- [Alter Appearance](#)
- [Amphibious](#)
- [Animal Form](#)
- [Appendages](#)
- [Duplicate Self](#)
- [Liquid Form](#)
- [Longevity](#)
- [Metamorph](#)
- [Need Not Breathe](#)
- [Need Not Eat](#)
- [Need Not Sleep](#)
- [Phase](#)
- [Pressure Adaptation](#)
- [Size Shift](#)
- [Space Adaptation](#)
- [Stretching](#)

Enhancers

- [Ability Boost](#)
- [Ability Enhancement](#)
- [Amazing Accuracy](#)
- [Amazing Combat Skill](#)
- [Amazing Defence](#)
- [Amazing Deflection](#)
- [Amazing Diplomacy](#)
- [Amazing Dodge](#)
- [Amazing Fighting](#)
- [Amazing Initiative](#)

- [Amazing Leap](#)
- [Amazing Scrutiny](#)
- [Catfall](#)
- [Danger Sense](#)
- [Mighty Lifting](#)
- [Penetrating Vision](#)
- [Photographic Muscle Memory](#)
- [Super Senses](#)

F/X

- [Mystic Spellcasting](#)
- [Psionic Manifestation](#)
- [Supertech Invention](#)

Items

- [Esoteric Item](#)
- [Gadget](#)
- [Iconic Item](#)
- [Power Armour](#)

Manipulation

- [Animal Affinity](#)
- [Charismatic Aura](#)
- [Dominate Animals](#)
- [Healing Touch](#)
- [Life Leech](#)
- [Possession](#)
- [Probability Manipulation](#)
- [Repairing Touch](#)
- [Summon Creatures](#)
- [Summon Objects](#)
- [Technopathy](#)
- [Telekinesis](#)
- [Telepathy](#)
- [Weather Mastery](#)

Metapowers

- [Power Absorption](#)
- [Power Detection](#)
- [Power Duplication](#)
- [Power Leech](#)
- [Power Nullification](#)
- [Power Resistance](#)

Movement

- [Flight](#)
- [Shadow Affinity](#)
- [Super Speed](#)

- [Surface Adhesion](#)
- [Teleport](#)
- [Tempor](#)
- [Webbing](#)

Offensive

- [Cause Blindness](#)
- [Cause Confusion](#)
- [Cause Deafness](#)
- [Cause Earthquake](#)
- [Cause Fear](#)
- [Cause Pain](#)
- [Cause Pleasure](#)
- [Cause Unconsciousness](#)
- [Energy Attack](#)
- [Gremlinism](#)
- [Natural Weapons](#)
- [Webbing](#)

Protection

- [Damage Reduction](#)
- [Energy Resistance](#)
- [Force Field](#)
- [Invisibility](#)
- [Natural Armour](#)
- [Regeneration](#)