

# Ads Table

<b>Name</b>	<b>Value</b>	<b>Benefit</b>
<a href="#">Additional Identity</a>	1 per rnk	an additional false persona
<a href="#">Ally</a>	2 per rnk	people who have your back
<a href="#">Amazing Costume</a>	2CP	seriously tough duds
<a href="#">Archive</a>	2CP	a private library or database
<a href="#">Connection</a>	1 per rnk	friends in the know
<a href="#">Experienced</a>	10CP	you get an extra level
<a href="#">Feat</a>	2 per rnk	you gain one feat
<a href="#">Good Rep</a>	1 per rnk	+1 to Reputation
<a href="#">Grunt</a>	5 per rnk	loyal soldiers for your cause
<a href="#">Law-Enforcement Powers</a>	2 per rnk	you can arrest people
<a href="#">Laboratory</a>	4 per rnk	you have a workshop
<a href="#">Lair</a>	2 per rnk	you have a headquarters
<a href="#">Minion</a>	2 per rnk	non-combat followers
<a href="#">Multiple Origins</a>	2 per rnk	you have more than one origin
<a href="#">Personal Assistant</a>	2 per rnk	a trusted friend who helps you
<a href="#">Position of Power</a>	1 per rnk	you have influence
<a href="#">Power Redistribution</a>	10CP	redistribute your CPs
<a href="#">Protected Identity</a>	1 per rnk	-15 to find your secret ID
<a href="#">Quick Change</a>	1 per rankable	to change into costume <i>fast</i>
<a href="#">Sibling Bond</a>	2CP	mental connection to a sibling
<a href="#">Sidekick</a>	3 per rnk	you have a loyal lieutenant
<a href="#">Skill Points</a>	1 per rnk	you gain 4 skill points
<a href="#">Super Pet</a>	2 per rnk	your cat wants to fight crime
<a href="#">Vehicle</a>	varies	car, truck, bus, or bike
<a href="#">Windfall</a>	2 per rnk	bonus Profession check